



## Cactus Foothills Little League 2026 Softball Minor Division Local Rules

- Every player must play 1 of the first 4 innings in the infield.
- Maximum of 5 runs per inning. No other run rules. Game ends when it is mathematically impossible for the team behind to come back to tie/win.
- Can play with 8 players (no penalty/automatic out). Cannot borrow players from the other team. Cannot use a temporary replacement player without prior authorization from the League.
- No new inning after 1:45. No drop dead time limit. If a new inning is started, finish the inning unless it becomes mathematically impossible for the team behind to come back to tie/win.
- Base runners may advance freely on an overthrow.
- Stealing is allowed, may not leave base till pitch reaches batter.
- Stealing home is allowed on **an errant throw from catcher** (not allowed on wild pitch/passed ball).
- Bunting allowed on Player Pitch (not allowed with Coach Pitch Assist)
- Walks Allowed on Player Pitch, (not allowed on Coach Pitch Assist)
- Sliding allowed (no head first slides)
- Player Pitch distance is 35 feet. A temporary pitchers plate @ 35' is required.
- Coach Pitch Assist (applies to games early in the season)  
If a batter receives four (4) balls from the opposing player pitcher, the batter's coach shall pitch to the batter. The coach/batter will assume the strike count and continue to pitch to the batter. The maximum number of pitches the batter will receive from the coach is determined by: Number of strikes remaining + 1 additional pitch. (example: if the batter has 2 strikes from the player pitcher, the coach will take over the strike count and throw a maximum of 2 pitches (1 remaining strike + 1 additional pitch) to the batter). The umpire will not rule on each pitch utilizing the strike zone but will call strikes for swung at pitches. The batter may hit or strike out; she may not walk. If the maximum pitches are thrown without the batter hitting, batter is called out. This out is recorded as a strike out. If the final pitch results in a foul ball, the coach will continue to pitch until the batter strikes out or hits the ball in play. No tee shall be used.
- Courtesy runner allowed for catcher with 2 outs. Must use last out batter.
- Pitching limits: 12 innings per day. Rest: 1 day if 7 innings are pitched in a day.
- Coaches: Not allowed on defensive field, at least one coach required in dugout.



## **Cactus Foothills Little League 2026**

### **Softball Junior Minor Division**

### **Local Rules**

- Maximum of 5 runs per inning. No other run rules. Game ends when it is mathematically impossible for the team behind to come back to tie/win.
- Can play with 8 players (no penalty/automatic out). Cannot borrow players from the other team. Cannot use a temporary replacement player without prior authorization from the League.
- Every player must play 1 of the first 4 innings in the infield.
- Every player is in the batting order.
- Maximum of 5 runs per inning. No other run rules.
- No new inning after 1:15. Game ends at 1:30 (drop dead time limit.)
- No infield fly rule.
- No bunting.
- No base stealing.
- No sliding
- Ball hitting machine/coach is a dead ball. Batter and runners advance 1 base.
- Advance only one base on overthrow.
- Each player gets 5 pitches or 3 strikes